

Ruby - Bug #20790

Syntax acceptance of `*x = p rescue p 1` is different between parse.y and prism`

10/09/2024 03:53 AM - tompng (tomoya ishida)

<div>Status:Open</div> <div>Priority:Normal</div> <div>Assignee:</div> <div>Target version:</div> <div>ruby -v:ruby 3.4.0dev (2024-10-09T03:27:05Z master ed11a244dd) +PRISM [x86_64-linux]</div>	<div>Backport:3.1: UNKNOWN, 3.2: UNKNOWN, 3.3: UNKNOWN</div>
<div>Description</div> <div>*x = p rescue p 1 # syntax error in prism</div> <div>*x = p 1 rescue p 1 # both syntax ok</div> <div>x = p rescue p 1 # both syntax error</div> <div>x = p 1 rescue p 1 # both syntax ok</div> <div>Which is correct? If <code>*x = p rescue p 1</code> is syntax valid, should <code>x = p rescue p 1</code> also be syntax valid?</div>	
<div>Related issues:</div> <div>Related to Ruby - Bug #8279: Single-line rescue parsing</div> <div>Closed</div>	

History

#1 - 11/07/2024 08:29 AM - mame (Yusuke Endoh)

- Related to Bug #8279: Single-line rescue parsing added

#2 - 11/07/2024 10:36 AM - mame (Yusuke Endoh)

Discussed at the dev meeting. Here is matz's preference.

	# current parse.y behavior	# matz's preference
<code>*x = p rescue p 1</code>	<code># (*x = p) rescue (p 1)</code>	<code># *x = (p rescue (p 1))</code>
<code>*x = p 1 rescue p 1</code>	<code># (*x = p 1) rescue (p 1)</code>	<code># *x = ((p 1) rescue (p 1))</code>
<code>a, b = p rescue p</code>	<code># a, b = (p rescue p)</code>	<code># as is</code>
<code>x = p rescue p</code>	<code># x = (p rescue p)</code>	<code># as is</code>
<code>x = p rescue p 1</code>	<code># x = (p rescue p) 1 (ERROR)</code>	<code># x = (p rescue p 1)</code>
<code>x = p 1 rescue p 1</code>	<code># x = ((p 1) rescue (p 1))</code>	<code># as is</code>

@yui-kenk (Kaneko Yuichiro) @kddnewton (Kevin Newton) What do you think?

#3 - 11/08/2024 03:45 PM - kddnewton (Kevin Newton)

That makes sense to me, we can make that work.

#4 - 11/25/2024 10:58 AM - ydah (Yudai Takada)

I checked if it is feasible with parse.y: <https://github.com/ydah/ruby/commit/50100c136ac4bbe379b2c360994b739227610e17>

I have been able to confirm that the following are feasible with the modifications shown above.

	# current parse.y behavior	# matz's preference
<code>*x = p rescue p 1</code>	<code># (*x = p) rescue (p 1)</code>	<code># *x = (p rescue (p 1))</code>
<code>*x = p 1 rescue p 1</code>	<code># (*x = p 1) rescue (p 1)</code>	<code># *x = ((p 1) rescue (p 1))</code>
<code>a, b = p rescue p</code>	<code># a, b = (p rescue p)</code>	<code># as is</code>
<code>x = p rescue p</code>	<code># x = (p rescue p)</code>	<code># as is</code>
<code>x = p 1 rescue p 1</code>	<code># x = ((p 1) rescue (p 1))</code>	<code># as is</code>

The following are still under investigation for feasibility.

	# current parse.y behavior	# matz's preference
<code>x = p rescue p 1</code>	<code># x = (p rescue p) 1 (ERROR)</code>	<code># x = (p rescue p 1)</code>