

Ruby - Feature #2348

RBTree Should be Added to the Standard Library

11/09/2009 06:41 AM - JEG2 (James Gray)

Status:	Rejected	
Priority:	Normal	
Assignee:	matz (Yukihiro Matsumoto)	
Target version:	2.6	
Description =begin The merits of this library have been discussed on Ruby core, with the strengths best summarized by this post: http://blade.nagaokaut.ac.jp/cgi-bin/scat.rb/ruby/ruby-core/26602 RBTree has now been fixed to run on Ruby 1.9: http://github.com/skade/rbtree I think we should now give serious consideration to bringing it into the standard library. =end		
Related issues: Related to Ruby - Feature #9121: [PATCH] Remove rbtree implementation of Sort... <div>Closed</div>		

History

#1 - 11/09/2009 07:38 AM - Skade (Florian Gilcher)

=begin

On Nov 8, 2009, at 6:11 PM, James Gray wrote:

Feature #2348: RBTree Should be Added to the Standard Library
<http://redmine.ruby-lang.org/issues/show/2348>

Author: James Gray
Status: Open, Priority: Normal
Category: lib, Target version: 1.9.2

The merits of this library have been discussed on Ruby core, with the strengths best summarized by this post:

<http://blade.nagaokaut.ac.jp/cgi-bin/scat.rb/ruby/ruby-core/26602>

RBTree has now been fixed to run on Ruby 1.9:

<http://github.com/skade/rbtree>

I think we should now give serious consideration to bringing it into the standard library.

To add to that: I also contacted the maintainer of RBTree to inform him of my patches and to ask for his thoughts. As the library is of good-quality and fitted with a good test suite, I would also volunteer to maintain it, but I want to wait for an answer first.

Regards,
Florian Gilcher

=end

#2 - 11/09/2009 12:12 PM - nobu (Nobuyoshi Nakada)

Hi,

At Mon, 9 Nov 2009 06:41:57 +0900,

James Gray wrote in [\[ruby-core:26635\]](#):

RBTree has now been fixed to run on Ruby 1.9:

<http://github.com/skade/rbtree>

It can't compile with non-gcc, or with gcc and \$DEBUG.

```
diff --git a/extconf.rb b/extconf.rb
index 272790b..02f2e8e 100644
--- a/extconf.rb
+++ b/extconf.rb
@@ -2,5 +2,7 @@ require 'mkmf'

  if $DEBUG
-   $CFLAGS << ' -std=c89 -pedantic -Wall -Wno-long-long'
+   if CONFIG['GCC'] == 'yes'
+     $CFLAGS << ' -std=c89 -pedantic -Wno-long-long'
+   end
+   $defs << ' -Dinline=__inline'
  else
@@ -8,4 +10,4 @@ else
  end

-have_func('rb_enumeratorize')
+have_func('rb_exec_recursive', 'ruby.h')
+create_makefile('rbtree')
diff --git a/rbtree.c b/rbtree.c
index 9f19613..08bde65 100644
--- a/rbtree.c
+++ b/rbtree.c
@@ -12,8 +12,15 @@
#define HASH_PROC_DEFAULT    FL_USER2

-#ifndef HAVE_RB_ENUMERATORIZE
+#ifndef RETURN_ENUMERATOR
#define RETURN_ENUMERATOR(obj, argc, argv) ((void)0)
#endif

+#ifndef RHASH_TBL
+#define RHASH_TBL(h) RHASH(h)->tbl
+#endif
+#ifndef RHASH_IFNONE
+#define RHASH_IFNONE(h) RHASH(h)->ifnone
+#endif
+
+VALUE RBTree;
+VALUE MultiRBTree;
@@ -428,5 +435,5 @@ static int
value_eq(const void* key1, const void* key2)
{
-   return rb_equal((VALUE)key1, (VALUE)key2);
+   return rb_equal((VALUE)key1, (VALUE)key2) != 0;
}

@@ -1077,5 +1084,5 @@ rbtree_to_hash(VALUE self)
hash = rb_hash_new();
rbtree_for_each(self, to_hash_i, (void*)hash);
-   RHASH(hash)->ifnone = IFNONE(self);
+   RHASH_IFNONE(hash) = IFNONE(self);
if (FL_TEST(self, RBTREE_PROC_DEFAULT))
    FL_SET(hash, HASH_PROC_DEFAULT);
@@ -1097,7 +1104,6 @@ rbtree_begin_inspect(VALUE self)
{
    const char* c = rb_class2name(CLASS_OF(self));
-   char str [strlen(c) + 5];
-   sprintf(str, "#<%s: ", c);
-   VALUE rb_str = rb_str_new2(str);
+   VALUE rb_str = rb_str_new(0, strlen(c) + 4);
+   sprintf(RSTRING_PTR(rb_str), "#<%s: ", c);
    return rb_str;
}

@@ -1109,4 +1115,5 @@ to_s_rbtree(VALUE self, VALUE nil)
}
```

```

+ #ifdef HAVE_RB_EXEC_RECURSIVE
+   VALUE
+   rbtree_to_s_recursive(VALUE self, VALUE arg, int recursive)
@@ -1116,4 +1123,5 @@ rbtree_to_s_recursive(VALUE self, VALUE arg, int recursive)
+   return to_s_rbtree(self, Qnil);
+ }
+ #endif

/*
@@ -1123,8 +1131,11 @@ VALUE
rbtree_to_s(VALUE self)
{
+ #ifdef HAVE_RB_EXEC_RECURSIVE
+   return rb_exec_recursive(rbtree_to_s_recursive, self, Qnil);
-   //if (rb_inspecting_p(self))
-   //   return rb_str_cat2(rbtree_begin_inspect(self), "...>");
-   //return rb_protect_inspect(to_s_rbtree, self, Qnil);
+ #else
+   if (rb_inspecting_p(self))
+   return rb_str_cat2(rbtree_begin_inspect(self), "...>");
+   return rb_protect_inspect(to_s_rbtree, self, Qnil);
+ #endif
+ }

@@ -1194,8 +1205,12 @@ VALUE
rbtree_inspect(VALUE self)
{
-   /*VALUE str = rbtree_begin_inspect(self);
-   if (rb_inspecting_p(self))
-   return rb_str_cat2(str, "...>");*/
+ #ifdef HAVE_RB_EXEC_RECURSIVE
+   return rb_exec_recursive(rbtree_inspect_recursive, self, Qnil);
+ #else
+   VALUE str = rbtree_begin_inspect(self);
+   if (rb_inspecting_p(self))
+   return rb_str_cat2(str, "...>");
+   return rb_protect_inspect(inspect_rbtree, self, str);
+ #endif
+ }

diff --git a/test.rb b/test.rb
index 8c533b8..32fdd25 100644
--- a/test.rb
+++ b/test.rb
@@ -136,5 +136,5 @@ class RBTreTest < Test::Unit::TestCase
+   assert_raises(ArgumentError) { rbtree.default("e", "f") }

-   rbtree = RBTre.new {|rbtree, key| @rbtree[key] || "c" }
+   rbtree = RBTre.new {|tree, key| @rbtree[key] || "c" }
+   assert_equal("C", rbtree.default(nil))
+   assert_equal("B", rbtree.default("b"))
@@ -182,5 +182,5 @@ class RBTreTest < Test::Unit::TestCase
+   a = RBTre.new
+   b = RBTre.new
-   a.readjust {|a, b| a <=> b }
+   a.readjust {|x, y| x <=> y }
+   assert_not_equal(a, b)
+   b.readjust(a.cmp_proc)
@@ -198,5 +198,14 @@ class RBTreTest < Test::Unit::TestCase
+   assert_equal("E", @rbtree.fetch("e", "E"))
+   assert_equal("E", @rbtree.fetch("e") { "E" })
+   class << (stderr = "")
+   alias write <<
+   end
+   $stderr, stderr, $VERBOSE, verbose = stderr, $stderr, false, $VERBOSE
+   begin
+   assert_equal("E", @rbtree.fetch("e", "F") { "E" })
+   ensure
+   $stderr, stderr, $VERBOSE, verbose = stderr, $stderr, false, $VERBOSE
+   end
+   assert_match(/warning: block supersedes default value argument/, stderr)

+   assert_raises(ArgumentError) { @rbtree.fetch }
@@ -535,5 +544,5 @@ class RBTreTest < Test::Unit::TestCase

```

```

    assert_equal(%({"a"=>"A", "b"=>"B", "c"=>"C", "d"=>"D"}), tree)
    assert_equal(%("e"), default)
-   assert_match(/#<Proc:\w+(\@test.rb:\d+)?>/, cmp_proc)
+   assert_match(/#<Proc:\w+(\@#{__FILE__}:\d+)?>/o, cmp_proc)

    rbtree = RbTree.new

```

--
Nobu Nakada

#3 - 11/10/2009 12:21 AM - Skade (Florian Gilcher)

=begin
Hi,

thanks for the patch, I applied it with a minor addition (also matching on HAVE_RB_EXEC_RECURSIVE in pp functions to use the "old" behaviour instead).

I expect that the compiler problems are only because of the flags in extconf.rb or are there other thing I missed?

Concerning HAVE_RB_EXEC_RECURSIVE: i looked it up and rb_inspecting_p is gone since March 2005. Are there considerable chances of a modern ruby version still in support that does not have rb_exec_recursive? (1.8.6 perhaps?)

Both questions are more out of curiosity, as I said, I'm not that into Ruby internals and/or consider myself a good C developer ;).

Regards,
Florian
=end

#4 - 11/11/2009 09:22 AM - nobu (Nobuyoshi Nakada)

=begin
Hi,

At Tue, 10 Nov 2009 00:21:45 +0900,
Florian Gilcher wrote in [\[ruby-core:26654\]](#):

thanks for the patch, I applied it with a minor addition
(also matching on HAVE_RB_EXEC_RECURSIVE in pp functions to
use the "old" behaviour instead).

Indentation seems broken in rbtree_to_s().

I expect that the compiler problems are only because of the
flags in extconf.rb or are there other thing I missed?

And syntax errors in rbtree_begin_inspect():

```

char str [strlen(c) + 5];
sprintf(str, "#<%s: ", c);
VALUE rb_str = rb_str_new2(str);

```

Dynamic size array and local variable definition after
executable statements are C99 features but not allowed in C89.

Also C++ style one-line comment in rbtree_to_s():
//if (rb_inspecting_p(self))

Concerning HAVE_RB_EXEC_RECURSIVE: i looked it up and
rb_inspecting_p is gone since March 2005. Are there
considerable chances of a modern ruby version still in
support that does not have rb_exec_recursive? (1.8.6
perhaps?)

Since there was the code using rb_inspecting_p(). I don't like
comment-out for such case.

--
Nobu Nakada

=end

#5 - 11/28/2009 11:54 AM - ujihisa (Tatsuhiko Ujihisa)

- Status changed from Open to Assigned
- Assignee set to matz (Yukihiro Matsumoto)

=begin

=end

#6 - 03/22/2010 04:26 AM - JEG2 (James Gray)

=begin

Is there any chance we could get this incorporated before the 1.9.2 feature freeze?

=end

#7 - 03/22/2010 05:16 AM - naruse (Yui NARUSE)

=begin

This ticket doesn't have:

- Who maintain it
- Sufficient reason to bundle

If someone maintain it, the problem is, Is this worth to bundle?

So you should persuade, like:

- Gauche have RBTREE http://practical-scheme.net/gauche/man/gauche-refe_166.html
 - You should use RBTREE when you want to use Array#assoc
 - You should use RBTREE when you want OrderedHash
- So RBTREE is worth to bundle with Ruby

=end

#8 - 03/22/2010 09:40 AM - mame (Yusuke Endoh)

=begin

Hi,

2010/3/22 James Gray redmine@ruby-lang.org:

Is there any chance we could get this incorporated before the 1.9.2 feature freeze?

This ticket is not simple since this feature seems to be against "Large Class Principle". We need matz's approval.

My current personal opinion is that it is appropriate for the feature to be just a part of set.rb as a back-end, instead of a first class library.

Is there case where we want to use RBTREE directly, instead of set.rb?

--

Yusuke ENDOH mame@tsg.ne.jp

=end

#9 - 03/22/2010 10:59 AM - spatulasnout (B Kelly)

=begin

Hi,

Yusuke ENDOH wrote:

Is there case where we want to use RBTREE directly, instead of set.rb?

I'm sorry if I've misunderstood - but it would not have occurred to me to use 'set' to access RBTREE's functionality.

RBTREE and MultiRBTREE (both provided by require 'rbtree') are akin to std::map and std::multimap in C++ STL.

It has long been a mystery to me that a Sorted Pair Associative Container with O(log N) insert, search, and delete complexity has not been a part of ruby's stdlib.

RBTree and MultiRBTree provide functionality which, with its worst-case $O(\log N)$ search, insert, and delete complexity for a sorted pair associative container can't be readily duplicated with Array, Hash, or Set. (As far as I know.)

RBTree and MultiRBTree are very useful container types when needed.

I do think the "RB" portion of the name is slightly unfortunate, as we don't generally care that it is implemented as a red-black tree internally; we just care about $O(\log N)$ complexity guarantees.

Anyway - I apologize if i've merely regurgitated a litany of obvious points into the conversation. I didn't really understand why RBTree/MultiRBTree would be considered a variant of Set?

Regards,

Bill

=end

#10 - 03/22/2010 11:27 AM - mame (Yusuke Endoh)

=begin

Hi,

2010/3/22 Bill Kelly billk@cts.com:

RBTree and MultiRBTree provide functionality which, with its worst-case $O(\log N)$ search, insert, and delete complexity for a sorted pair associative container can't be readily duplicated with Array, Hash, or Set. ?(As far as I know.)

Hash has amortized $O(1)$ search, insert, and delete complexity, I think. Indeed, it becomes $O(N)$ at worst-case (when rehash occurs). Does anyone have a concrete problem due to rehash?

I think this feature request is very tough because it can be substituted by Hash in many cases. So I think you guys should appeal the difference. It would be good to show some real-world case where Hash cannot be used and RBTree is really needed.

I do think the "RB" portion of the name is slightly unfortunate, as we don't generally care that it is implemented as a red-black tree internally; we just care about $O(\log N)$ complexity guarantees.

True.

Anyway - I apologize if i've merely regurgitated a litany of obvious points into the conversation. ?I didn't really understand why RBTree/MultiRBTree would be considered a variant of Set?

There is no use case presented other than set, as far as I read.

--

Yusuke ENDOH mame@tsg.ne.jp

=end

#11 - 03/22/2010 07:06 PM - spatulasnout (B Kelly)

=begin

Yusuke ENDOH wrote:

2010/3/22 Bill Kelly billk@cts.com:

RBTree and MultiRBTree provide functionality which, with its

worst-case $O(\log N)$ search, insert, and delete complexity for a sorted pair associative container can't be readily duplicated with Array, Hash, or Set. ?(As far as I know.)

Hash has amortized $O(1)$ search, insert, and delete complexity, I think. Indeed, it becomes $O(N)$ at worst-case (when rehash occurs). Does anyone have a concrete problem due to rehash?

Agreed: for Hash I would expect $O(1)$ search, and amortized $O(1)$ insert and delete complexity.

To avoid rehash, a Hash#reserve(size) method might be nice, but, for me, that is all separate from why I am interested in RBTREE.

I think this feature request is very tough because it can be substituted by Hash in many cases. So I think you guys should appeal the difference. It would be good to show some real-world case where Hash cannot be used and RBTREE is really needed.

Some differences:

Hash is not maintained in key-sorted order.

Hash does not offer upper_bound(key) or lower_bound(key) or bound(key1, key2) in $O(\log N)$ time.

Hash doesn't provide fast search for partial string key.

An example, indexing words in documents, and doing partial keyword searches.

(Note: MultiRBTREE#bound seems to be broken.)

```
require 'rbtree'
```

```
ful_ = %w(  
  fulcra  
  fulcrum  
  fulcrums  
  fulfil  
  fulfill  
  fulfilled  
  fulfilling  
  fulfillment  
  fulfillls  
  fulfilment  
  fulfils  
  full  
  fullback  
  fullbacks  
  fullbed  
  fuller  
  fullest  
  fulling  
  fullness  
  fulls  
  fully  
  fulminate  
  fulminated  
  fulminates  
  fulminating  
  fulmination  
  fulminations  
  fulsome  
)
```

```
multi_ = %w(  
  multicolored  
  multicultural  
  multiculturalism  
  multidimensional  
  multifaceted
```

multifarious
multifariousness
multilateral
multilingual
multimedia
multimillionaire
multimillionaires
multinational
multinationals
multiple
multiples
multiplex
multiplexed
multiplexer
multiplexers
multiplexes
multiplexing
multiplicand
multiplicands
multiplication
multiplications
multiplicative
multiplicities
multiplicity
multiplied
multiplier
multipliers
multiplies
multiply
multiplying
multiprocessing
multipurpose
multiracial
multitasking
multitude
multitudes
multitudinous
multivariate
multivitamin
multivitamins
)

dis_ = %w(
distortions
distorts
distract
distracted
distracting
distraction
distractions
distracts
distract
distracted
distraught
distress
distressed
distresses
distressful
distressing
distressingly
distribute
distributed
distributes
distributing
distribution
distributions
distributive
distributor
distributors
district
districts
distrust
distrusted
distrustful
distrustfully
distrusting


```

distrusts
disturb
disturbance
disturbances
disturbed
disturbing
disturbingly
disturbs
)

doc1 = [ "foo/doc1.txt", ful_ + multi_ ]
doc2 = [ "bar/doc2.txt", multi_ + dis_ ]
doc3 = [ "baz/doc3.txt", ful_ + dis_ ]

dict = MultiRBTree.new

[doc1, doc2, doc3].each do |docpath, words|
  words.each do |w|
    dict.store(w, docpath)
  end
end

puts dict.lower_bound("mult") # => ["multicolored", "foo/doc1.txt"]
puts dict.upper_bound("mult") # => ["fulsome", "baz/doc3.txt"]
puts dict.bound("mult")      # <-- broken

```

Note: The documentation for `RBTree#bound` reads:

- call-seq:
- `rbtree.bound(key1, key2 = key1)` `=> array`
- `rbtree.bound(key1, key2 = key1) {|key, value| block}` `=> rbtree`
- Returns an array containing key-value pairs between the result of
- `MultiRBTree#lower_bound` and `MultiRBTree#upper_bound`. If a block is
- given it calls the block once for each pair.

So I expected `dict.bound("mult")` to return all elements from:

```
dict.lower_bound("mult") => ["multicolored", "foo/doc1.txt"]
```

through:

```
dict.upper_bound("mult") => ["fulsome", "baz/doc3.txt"]
```

However, `#bound` just returns [] :(

I consider this a bug.

A comment:

Even if `MultiRBTree#bound` worked as expected, I must concede a significant liability of `MultiRBTree`'s API compared to C++ `std::multimap`, is the lack of iterators.

With `std::multimap`, I can find `dict.lower_bound("mult")`, and then iterate over as many or as few subsequent elements in sorted order as I choose. (When building a typedown menu, for example, I may only want the first 10 results.)

I suppose `rbtree.bound(key1, key2, limit)` would be one way to provide equivalent functionality; or perhaps support for 1.9 `Enumerable` would be another.

Anyway, issues with `MultiRBTree#bound` aside, other ways I've used a Sorted Pair Associative Container include implementing various kinds of priority queues. (Sorted integer keys.)

I do think that for `RBTree` and `MultiRBTree` to be as generally useful as C++ `std::map` and `std::multimap`, there should be

versions of methods like `bound`, `lower_bound`, `upper_bound`, that return an enumerator.

Also, I think it should be possible to unambiguously delete a specific element from a `MultiRBTree`.

Currently:

```
t = MultiRBTree.new
t.store "foo", "456"
t.store "foo", "123"
t.delete "foo" # <-- which is deleted? foo/123 or foo/456 ?
```

It appears that `MultiRBTree#delete` deletes the oldest key/value pair matching the supplied key, so it would be `foo/456`.

As far as I can tell, there's no way to delete `foo/123` from `t` without first deleting `foo/456`. So that is another limitation when compared to `std::multimap`.

Hmm.

So it seems that even though `RBTree` and `MultiRBTree` are internally equivalent to C++ `std::map` and `std::multimap`, the interface exposed to the programmer is less flexible than the C++ versions.

I think `RBTree` and `MultiRBTree` would be more useful if it were possible to obtain enumerators from `bound` and `lower_bound`, and to be able to delete arbitrary elements in a `MultiRBTree`.

Sorry this email is so long. I didn't expect to encounter these issues.

Regards,

Bill

=end

#12 - 03/22/2010 08:06 PM - mame (Yusuke Endoh)

=begin
Hi,

Thank you for your detailed reply!

2010/3/22 Bill Kelly billk@cts.com:

Hash is not maintained in key-sorted order.

Hash does not offer `upper_bound(key)` or `lower_bound(key)` or `bound(key1, key2)` in $O(\log N)$ time.

Good. I start to want `RBTree` too :-)

Hash doesn't provide fast search for partial string key.

You mean prefix search, right?
And, can partial *array* key be handled?

```
puts dict.upper_bound("mult") ?# => ["fulsome", "baz/doc3.txt"]
```

Is this correct? I expect it to return `["multivitamins", "foo/doc1.txt"]` or `["multivitamins", "bar/doc2.txt"]`.

However, `#bound` just returns `[]` ?:(

I guess it is because `upper_bound` is broken.

I do think that for RBTre and MultiRBTre to be as generally useful as C++ std::map and std::multimap, there should be versions of methods like bound, lower_bound, upper_bound, that return an enumerator.

Agreed. I think bound should return an enumerator instead of an array when block is not given.

You presented dictionary-like application and priority queue as use cases. I'm convinced at the explanation.
But RBTre seems to have some problems of not only simple bug but also API design. If so, it is slightly premature, so it may be better to defer its bundle to 1.9.3 or later.

--
Yusuke ENDOH mame@tsq.ne.jp

=end

#13 - 03/23/2010 07:31 AM - spatulasnout (B Kelly)

=begin
Tanaka Akira wrote:

2010/3/22 Bill Kelly billk@cts.com:

Hash doesn't provide fast search for partial string key.

RBTre doesn't provide it.
Because RBTre uses <=> for comparing elements.
The result of <=> is not useful to test partial key match.

Ah. I meant via #lower_bound.

/*

- Look for the node corresponding to the lowest key that is equal to or greater than the given key. If there is no such node, return null.
- */

dnode_t *dict_lower_bound(dict_t *dict, const void *key)

Seems to me this should provide a fast search for a partial string key. (?)

Regards,

Bill

=end

#14 - 03/23/2010 07:50 AM - spatulasnout (B Kelly)

=begin
Bill Kelly wrote:

Tanaka Akira wrote:

2010/3/22 Bill Kelly billk@cts.com:

Hash doesn't provide fast search for partial string key.
RBTre doesn't provide it.
Because RBTre uses <=> for comparing elements.
The result of <=> is not useful to test partial key match.

Ah. I meant via #lower_bound.

/*

- Look for the node corresponding to the lowest key that is equal to or

- greater than the given key. If there is no such node, return null.
*/

```
dnnode_t *dict_lower_bound(dict_t *dict, const void *key)
```

Seems to me this should provide a fast search for a partial string key. (?)

Sorry, I was imprecise. By partial I meant prefix, as Yusuke ENDOH pointed out.

Regards,

Bill

=end

#15 - 03/23/2010 07:53 AM - headius (Charles Nutter)

=begin
Jumping in with JRuby perspective..

I suppose this would be easiest for us to implement by wrapping the built-in TreeMap from Java:

<http://java.sun.com/j2se/1.5.0/docs/api/java/util/TreeMap.html>

I have not looked over RBTREE API, but hopefully there's nothing there we couldn't implement atop TreeMap/TreeSet.

- Charlie

=end

#16 - 03/23/2010 08:07 AM - spatulasnout (B Kelly)

=begin
Yusuke ENDOH wrote:

Hash doesn't provide fast search for partial string key.

You mean prefix search, right?
And, can partial *array* key be handled?

Ah, yes. Thanks, I did mean prefix.

And indeed, based on experiments in irb with array-based keys, it does appear that lower_bound works with array key prefix search.

```
puts dict.upper_bound("mult") ?# => ["fulsome", "baz/doc3.txt"]
```

Is this correct? I expect it to return ["multivitamins", "foo/doc1.txt"] or ["multivitamins", "bar/doc2.txt"].

I had assumed it worked like std::map upper_bound (http://www.cplusplus.com/reference/stl/map/upper_bound/) returning "first element in the container whose key compares greater than x."

However, in rbtree's dict.c, dict_upper_bound() is documented as:

```
/*
```

- Look for the node corresponding to the greatest key that is equal to or
 - lower than the given key. If there is no such node, return null.
- ```
*/
```

So, its behavior does not seem to match the comment. (I

don't know whether to consider the comment wrong, or the behavior wrong. :)

Regards,

Bill

=end

**#17 - 04/04/2010 01:28 AM - znz (Kazuhiro NISHIYAMA)**

- Target version changed from 1.9.2 to 2.0.0

=begin

=end

**#18 - 10/07/2011 01:49 AM - dgraham (David Graham)**

Is there a chance RBTre can be added to the standard library for Ruby 2.0? I've needed it to implement priority queues and key range scans, but the binary gem doesn't play well with JRuby or Rubinius. It would help if we could count on this data structure being included with Ruby.

Thanks!

David

**#19 - 10/07/2011 03:03 AM - JEG2 (James Gray)**

I still agree. We've literally been asking for NArray and RBTre in the standard library for years. Pretty please? :)

**#20 - 10/07/2011 05:22 AM - spatulasnout (B Kelly)**

I wholeheartedly agree about the usefulness of the data structure.

I'm hesitant to type this, because I don't want to impede RBTre's path toward first-class citizenship.

But last time I checked there appeared to be some API deficiencies that significantly limited RBTre's potential usefulness:

<http://blade.nagaokaut.ac.jp/cgi-bin/scat.rb/ruby/ruby-core/28860>

<http://blade.nagaokaut.ac.jp/cgi-bin/scat.rb/ruby/ruby-core/28879>

Although I suppose it's possible these could be addressed at a later date?

Regards,

Bill

**#21 - 10/07/2011 07:23 AM - rkh (Konstantin Haase)**

SortedSet could then depend on it properly instead of the voodoo code that ships with Ruby atm.

Konstantin

On Oct 6, 2011, at 13:22 , B Kelly wrote:

Issue [#2348](#) has been updated by B Kelly.

I wholeheartedly agree about the usefulness of the data structure.

I'm hesitant to type this, because I don't want to impede RBTre's path toward first-class citizenship.

But last time I checked there appeared to be some API deficiencies that significantly limited RBTre's potential usefulness:

<http://blade.nagaokaut.ac.jp/cgi-bin/scat.rb/ruby/ruby-core/28860>

<http://blade.nagaokaut.ac.jp/cgi-bin/scat.rb/ruby/ruby-core/28879>

Although I suppose it's possible these could be addressed at a later date?

Regards,

Bill

---

Feature [#2348](#): RBTre Should be Added to the Standard Library

<http://redmine.ruby-lang.org/issues/2348>

Author: James Gray  
Status: Assigned  
Priority: Normal  
Assignee: Yukihiro Matsumoto  
Category: lib  
Target version: 1.9.x

<sup>3</sup>/<sub>4</sub>gin

The merits of this library have been discussed on Ruby core, with the strengths best summarized by this post:

<http://blade.nagaokaut.ac.jp/cgi-bin/scat.rb/ruby/ruby-core/26602>

RBTree has now been fixed to run on Ruby 1.9:

<http://github.com/skade/rbtree>

I think we should now give serious consideration to bringing it into the standard library.

**#22 - 10/07/2011 08:53 AM - ko1 (Koichi Sasada)**

(2011/10/07 1:50), David Graham wrote:

Is there a chance RBTree can be added to the standard library for Ruby 2.0? I've needed it to implement priority queues and key range scans, but the binary gem doesn't play well with JRuby or Rubinius. It would help if we could count on this data structure being included with Ruby.

Gem is not enough?

--

// SASADA Koichi at atdot dot net

**#23 - 10/07/2011 09:53 AM - Anonymous**

On Thu, Oct 6, 2011 at 6:34 PM, SASADA Koichi [ko1@atdot.net](mailto:ko1@atdot.net) wrote:

(2011/10/07 1:50), David Graham wrote:

Is there a chance RBTree can be added to the standard library for Ruby 2.0? I've needed it to implement priority queues and key range scans, but the binary gem doesn't play well with JRuby or Rubinius. It would help if we could count on this data structure being included with Ruby.

Gem is not enough?

I guess I just feel I would use RBTree and NArray a lot more than some things we have in the standard library. It's about the same usefulness as Set, in my opinion. Maybe even a little more.

James Edward Gray II

**#24 - 10/07/2011 10:23 AM - ko1 (Koichi Sasada)**

(2011/10/07 9:46), James Gray wrote:

On Thu, Oct 6, 2011 at 6:34 PM, SASADA Koichi [ko1@atdot.net](mailto:ko1@atdot.net) wrote:

(2011/10/07 1:50), David Graham wrote:

Is there a chance RBTree can be added to the standard library for Ruby 2.0? I've needed it to implement priority queues and key range scans, but the binary gem doesn't play well with JRuby or Rubinius. It would help if we could count on this data structure being included with Ruby.

Gem is not enough?

I guess I just feel I would use RBTree and NArray a lot more than some things we have in the standard library. It's about the same usefulness as Set, in my opinion. Maybe even a little more.

Some people think most of standard libraries should be in gem. I think

you need to persuade them.

--

// SASADA Koichi at atdot dot net

**#25 - 10/07/2011 10:23 AM - Anonymous**

On Thu, Oct 6, 2011 at 8:07 PM, SASADA Koichi [ko1@atdot.net](mailto:ko1@atdot.net) wrote:

Some people think most of standard libraries should be in gem. I think you need to persuade them.

I sympathize, but we are still adding new libraries as of Ruby 1.9.3 and people have literally been wanting these two for years. I'm not clear on why some libraries make it but these don't.

James Edward Gray II

**#26 - 10/07/2011 10:29 AM - Anonymous**

On Oct 6, 2011, at 9:07 PM, SASADA Koichi wrote:

Some people think most of standard libraries should be in gem. I think you need to persuade them.

I think the intent is for RBTREE to be included with the Ruby distribution via the standard library or via 'standard gems'. That is to say, the inclusion of RBTREE into the standard Ruby 'distribution' is orthogonal to whether the standard distribution packages the standard library as gems or not.

Gary Wright

**#27 - 10/07/2011 11:23 AM - mrkn (Kenta Murata)**

(2011.10.07 01:50 ), David Graham wrote:

Is there a chance RBTREE can be added to the standard library for Ruby 2.0?

I agree with you if the library name is changed.  
The name of RBTREE is too specific to its internal algorithm.  
If we adopt RBTREE, we must change the name of the library after more better algorithms would be discovered.

--

Kenta Murata [muraken@gmail.com](mailto:muraken@gmail.com)  
1D69 ADDE 081C 9CC2 2E54 98C1 CEF8 8AFB 6081 B062

**#28 - 10/07/2011 03:23 PM - cjheath (Clifford Heath)**

On 07/10/2011, at 1:16 PM, Kenta Murata wrote:

(2011.10.07 01:50 ), David Graham wrote:

Is there a chance RBTREE can be added to the standard library for Ruby 2.0?  
I agree with you if the library name is changed.  
The name of RBTREE is too specific to its internal algorithm.  
If we adopt RBTREE, we must change the name of the library after more better algorithms would be discovered.

I agree. Hash is not named after the hashing algorithm that's being used, and Array is not named after its structure either.

For sorted structures, I've previously used the name Sequence. I think this name would be suitable.

I also wish that Ruby had this container type available as a standard.

Clifford Heath.

**#29 - 10/07/2011 11:23 PM - Anonymous**

On Fri, Oct 7, 2011 at 1:20 AM, Clifford Heath [clifford.heath@gmail.com](mailto:clifford.heath@gmail.com) wrote:

On 07/10/2011, at 1:16 PM, Kenta Murata wrote:

(2011.10.07 01:50 ), David Graham wrote:

Is there a chance RBTre can be added to the standard library for Ruby 2.0?  
I agree with you if the library name is changed.  
The name of RBTre is too specific to its internal algorithm.  
If we adopt RBTre, we must change the name of the library after  
more better algorithms would be discovered.

I agree. Hash is not named after the hashing algorithm that's being used,  
and Array is not named after its structure either.

For sorted structures, I've previously used the name Sequence. I think  
this name would be suitable.

I also wish that Ruby had this container type available as a standard.

I think Tree would be a fine name and closer to Hash.

James Edward Gray II

### **#30 - 10/08/2011 06:54 AM - cjheath (Clifford Heath)**

On 08/10/2011, at 1:10 AM, James Gray wrote:

On Fri, Oct 7, 2011 at 1:20 AM, Clifford Heath [clifford.heath@gmail.com](mailto:clifford.heath@gmail.com) wrote:

On 07/10/2011, at 1:16 PM, Kenta Murata wrote:

(2011.10.07 01:50 ), David Graham wrote:

Is there a chance RBTre can be added to the standard library for Ruby 2.0?  
I agree with you if the library name is changed.  
The name of RBTre is too specific to its internal algorithm.  
If we adopt RBTre, we must change the name of the library after  
more better algorithms would be discovered.

I agree. Hash is not named after the hashing algorithm that's being used,  
and Array is not named after its structure either.

For sorted structures, I've previously used the name Sequence. I think  
this name would be suitable.

I also wish that Ruby had this container type available as a standard.

I think Tree would be a fine name and closer to Hash.

Is there any part of the API which allows a user to know it's a Tree?  
If so, why?

If it's not externally visible in the API, it should not appear in the name.

My 2c.

Clifford Heath.

### **#31 - 05/18/2012 10:33 AM - jvoorhis (Jeremy Voorhis)**

I think that Ruby developers would definitely benefit from having a range of well-implemented data structures within reach. I don't understand why the implementation-revealing name is an issue when our most common options are already named Array [contiguous chunk of memory] and Hash[-table]. Renaming this library's classes to something SortedMap and SortedMultiMap seems incongruous.

### **#32 - 10/27/2012 05:08 AM - ko1 (Koichi Sasada)**

ping. status?

### **#33 - 10/27/2012 08:03 AM - matz (Yukihiro Matsumoto)**



- Target version changed from 2.0.0 to 2.6

I am not positive about adding a new library to the distribution while we are discussion moving toward gems.  
I am not refusuig, however, so I label this "next minor".

Matz.

**#34 - 01/21/2014 05:06 PM - zzak (zzak \_)**

Theres a discussion going on about possibly removing dependency on RBTtree, or SortedSet all together.

Please see [#9121](#)

**#35 - 08/27/2014 03:29 AM - hsbt (Hiroshi SHIBATA)**

- Related to Feature #9121: [PATCH] Remove rbtree implementation of SortedSet due to performance regression added

**#36 - 10/22/2017 02:14 AM - mame (Yusuke Endoh)**

Three points:

- If RBTtree gem is bundled, we will do so by using the (recently-established) framework of bundled gems.
- The current framework of bundled gems does not support extension library (maybe). We need to improve the framework first.
- After that, we must decide if RBTtree gem should be bundled or not.

**#37 - 10/23/2017 04:26 AM - knu (Akinori MUSHI)**

Honestly, I have no idea if this library is or can become popular.

SortedSet was originally meant to be an example implementation to show what it is like to implement a subclass of Set with an alternative data structure or an additional algorithm, because I designed Set with consideration so that it is easily extensible unlike stock container classes like Hash and Array. Actually I wrote two examples: SortedSet and RestrictedSet, and the latter was kept in the document as I was unsure if it was practically useful.

So, it was not my point to promote rbtree as standard library, but just to show Hash is not the only possible backend for Set.

**#38 - 11/29/2017 07:37 AM - matz (Yukihiro Matsumoto)**

- Status changed from Assigned to Rejected

Unlike the past, it's not smart to add the standard library. Use gem.

Matz.