

Ruby - Feature #6684

Object#do

07/02/2012 11:07 AM - merborne (kyo endo)

<div>Status:Rejected</div> <div>Priority:Normal</div> <div>Assignee:</div> <div>Target version:</div>	
<div>Description</div> <div>=begin</div> <div>#Object#do</div> <div>This is my first post.</div> <div></div> <div>Let me propose a new method Object#do.</div> <div></div> <div>class Object</div> <div> def do(*args, &blk)</div> <div> yield(self, *args)</div> <div> end</div> <div>end</div> <div>do encapsulate a sequential procedure into a block. It makes some temporal variables to be block local and enhance code readability. I might say that do is an Object#tap with block result, or is Array#map for one item.</div> <div>doObject#tapArray#map</div> <div></div> <div>##Usage</div> <div># calculate average and standard deviation for list</div> <div>#</div> <div># without `do`</div> <div>scores = [56, 87, 49, 75, 90, 63, 65]</div> <div>scores.inject(:+) / scores.size # => 69</div> <div>avg = scores.inject(:+) / scores.size</div> <div>sigmas = scores.map { n (avg - n)**2 }</div> <div>sd = Math.sqrt(sigmas.inject(:+) / scores.size) # => 14.247806848775006</div> <div># with `do`</div> <div>avg = [56, 87, 49, 75, 90, 63, 65].do { s s.inject(:+) / s.size } # => 69</div> <div>sd = scores.do { s </div> <div> avg = s.inject(:+) / s.size</div> <div> sigmas = s.map { n (avg - n)**2 }</div> <div> Math.sqrt(sigmas.inject(:+) / s.size)</div> <div>}</div> <div>sd # => 14.247806848775006</div> <div># create a hash from a set of lists</div> <div>#</div> <div># without `do`</div> <div>h = Hash[[:a, :b, :c].zip([1, 2, 3])] # => {:a=>1, :b=>2, :c=>3}</div> <div># with `do`</div> <div>h = [:a, :b, :c].zip([1,2,3]).do { arr Hash[arr] } # => {:a=>1, :b=>2, :c=>3}</div> <div># sum of array using recursion</div>	

```
#
# without `do`
def sum(lst, mem=0)
  return mem if lst.empty?
  sum(lst.drop(1), mem+lst.first)
end

sum [*1..5], 5 # => 20

# or

def sum(lst, mem=0)
  return mem if lst.empty?
  fst, *tail = lst
  sum(tail, mem+fst)
end

# with `do`
def sum(lst, mem=0)
  return mem if lst.empty?
  lst.do { |fst, *tail| sum(tail, mem+fst) }
end

sum2 [*1..5], 5 # => 20
```

BasicObject#instance_eval works for the above, but it not appropriate for them.

BasicObject#instance_eval

Thank you for your consideration.
=end

Related issues:

Related to Ruby - Feature #6721: Object#yield_self

Closed

Has duplicate Ruby - Feature #12760: Optional block argument for `itself`

Closed

History

#1 - 07/04/2012 04:17 PM - nobu (Nobuyoshi Nakada)

something.do do end seems messy a little.

something.do do end

#2 - 07/04/2012 04:32 PM - knu (Akinori MUSHIA)

I'm afraid do might be a bit too bold choice for a Kernel method. (DBI has a do method for example)

You can use tap for now, like result = object.tap { |o| break f(o) }.

Speaking of which, I've always felt that it would be nice if object.{ ... } was a shorthand for object.instance_eval { ... }, but I can't think of a do-end counterpart for that.

#3 - 07/04/2012 09:33 PM - merborne (kyo endo)

nobu (Nobuyoshi Nakada) wrote:

something.do do end seems messy a little.

Yes. something.do do end is messy. I'm happy if something.do end works.. I agree the name is not good.

#4 - 07/04/2012 09:43 PM - merborne (kyo endo)

knu (Akinori MUSHIA) wrote:

You can use tap for now, like result = object.tap { |o| break f(o) }.

great alternative!
I'm satisfied with this. Thank you.

#5 - 07/08/2012 09:47 AM - sorah (Sorah Fukumori)

- *Status changed from Open to Rejected*

No problem to reject?

#6 - 07/08/2012 05:16 PM - merborne (kyo endo)

sorah (Shota Fukumori) wrote:

No problem to reject?

no problem. thank you.

#7 - 11/20/2015 06:04 PM - nobu (Nobuyoshi Nakada)

- *Related to Feature #6721: Object#yield_self added*

#8 - 09/20/2016 12:55 AM - nobu (Nobuyoshi Nakada)

- *Has duplicate Feature #12760: Optional block argument for `itself` added*