# Ruby - Feature #5695

# CoffeeScript "is" and "isnt" keywords

12/02/2011 03:52 AM - sunaku (Suraj Kurapati)

Status:	Rejected	
Priority:	Normal	
Assignee:		
Target version:	3.0	

### Description

Hello,

Please add "is" and "isnt" keywords, which behave like the "==" and "!=" operators respectively, to Ruby. These keywords come from the CoffeeScript language. They are useful to prevent accidental assignment (forgetting a "=" in "==") and they preserve reading order, unlike inverted "if 5 == x" expressions known as "Yoda conditionals".

Thanks for your consideration.

#### History

#### #1 - 12/02/2011 07:06 AM - drbrain (Eric Hodel)

=begin

This would break compatibility with RubyGems:

\$ egrep '\bis' lib/rubygems/package/tar\_input.rb | grep -v '#'
is = new io, security\_policy
yield is
is.close if is
is = zipped\_stream entry
Gem::Package::TarReader.new is do |inner|
is.close if is
is = StringIO.new(dis)
is = StringIO.new(zis.inflate(entry.read))

=end

### #2 - 12/02/2011 07:59 AM - wycats (Yehuda Katz)

I'm not in favor of this proposal, but I don't think it would break these cases, because they are not of the form foo is bar. It would, however, break this case:

def foo; end def is(\*); end

foo is 1

Yehuda Katz (ph) 718.877.1325

On Thu, Dec 1, 2011 at 2:07 PM, Eric Hodel <a href="mailto:drbrain@segment7.net">drbrain@segment7.net</a> wrote:

Issue #5695 has been updated by Eric Hodel.

=begin

=end

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06/13/2025 1/3

Feature #5695: CoffeeScript "is" and "isnt" keywords http://redmine.ruby-lang.org/issues/5695

Author: Suraj Kurapati Status: Open Priority: Normal Assignee: Category: Target version:

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Thanks for your consideration.

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http://redmine.ruby-lang.org

### #3 - 12/05/2011 08:23 PM - regularfry (Alex Young)

On 01/12/11 18:52, Suraj Kurapati wrote:

Issue #5695 has been reported by Suraj Kurapati.

Feature #5695: CoffeeScript "is" and "isnt" keywords http://redmine.ruby-lang.org/issues/5695

Author: Suraj Kurapati Status: Open Priority: Normal Assignee: Category: Target version:

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Wouldn't it make more sense to have "is" use "==="? Then you could say, for instance, "if x is Numeric". "is" could then be syntax sugar for "case...when", and "isnt" could be implemented as the corresponding "else".

Alex

### #4 - 12/07/2011 12:53 AM - trans (Thomas Sawyer)

Indeed, I have aliased #is to #include and aliased #is? as #=== before

class Collection is Enumerable end

Collection.is? Enumerable

Which I find exceptionally readable.

## #5 - 03/28/2012 01:03 AM - mame (Yusuke Endoh)

- Status changed from Open to Rejected
- Priority changed from Normal to 3

06/13/2025 2/3

- Target version set to 3.0

I strongly believe that this proposal has no hope.

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Yusuke Endoh mame@tsg.ne.jp

06/13/2025 3/3